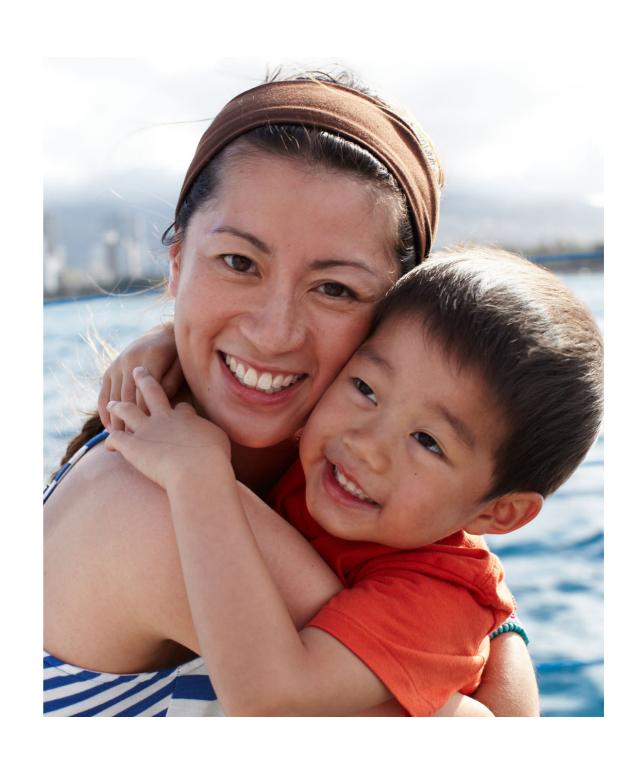
Being effective with PRINCE2 & Agile

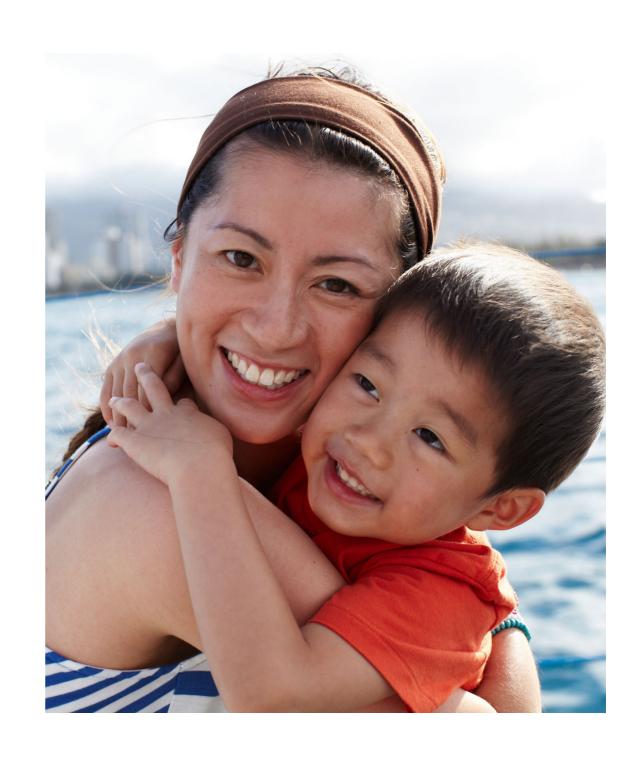
#### PRINCE2

- Project Management method
- 7 Principles (rules)
- 7 Themes (special chapters)
- 7 Processes (activities)

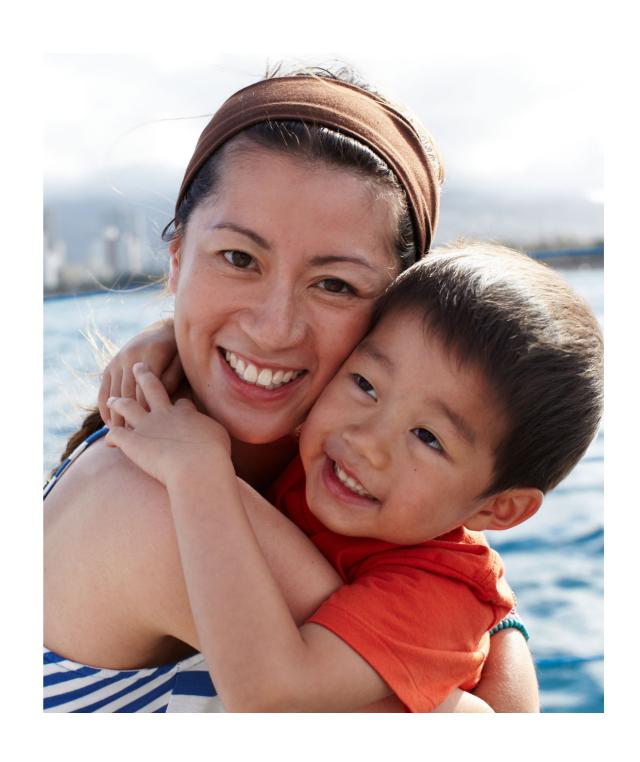


## Agile

- Many meanings!
- Fast fedback loop
- Learning!
- Good for Business-as-usual



- Only for projects
- Still all of PRINCE2
- Adds tips from the Agile world
- More real-life?



#### The Problem

- Customer wants:
  - better involvement
  - focus on value/benefits
  - better learning
  - better prioritising

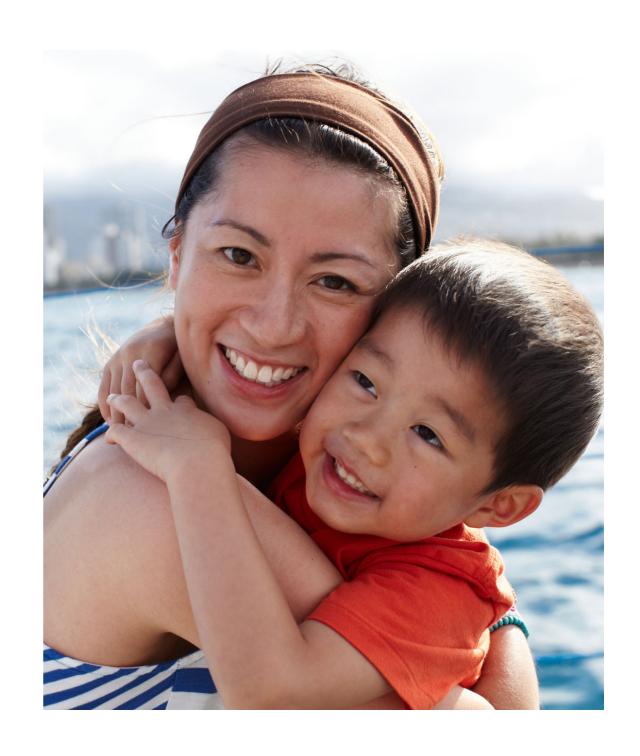


- Includes:
  - MVP
  - Timeboxes & Sprints
  - Early Releases
  - Sprint Reviews
  - Retrospectives
  - Agile Behaviours

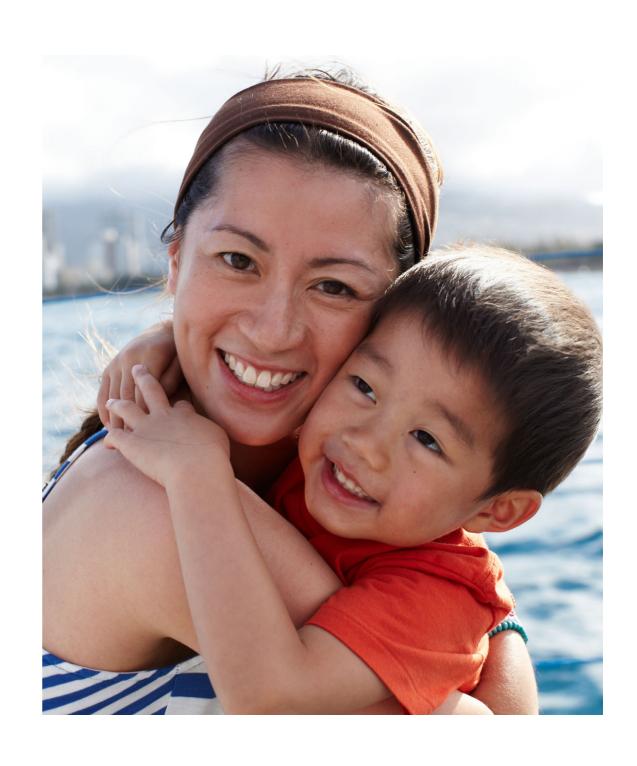


### PRINCE2 Agile behaviours

- Transparency = No surprises
- Collaboration = 1 + 1 = 3
- Communication = face to face
- Self-organisation = Autonomy
- Exploration = Experiment



- Kanban
- Scrum
- Lean start-up



# Start with the end in mind. Choose the right tools to create that effect. Customers are less interested in methods and more interested in benefits.

-Brendan Martin